



Understanding Quantum Technologies 2026

Here is **Understanding Quantum technologies 2026**, the 9th edition of this book I initially created in 2018.

This is the only real **full stack book** on quantum science and technologies. And it's always free.

As usual, this post describes the book organization, how to download it, including the short format version of 42 pages, its new content and its uniqueness.

The stuff to know:

- All the **book content was updated and extended**, on all aspects (science, technology, vendors, ecosystem). It add many pedagogical inserts in grey responding to key questions.
- It provides **multiple angles** to look at quantum science and technologies. It fits the needs of quantum physicists, quantum software developers, and various “decision” makers (in some parts). It is both about the science and the engineering of quantum technologies. It explains things you won't find (easily) elsewhere like how cryogenics and other enabling technologies work, how to analyze quantum computing case studies across multiple vertical markets, a revised part on the energetics of quantum computers, what materials are used, quantum geopolitics and the entrepreneurial scene, and so on.
- It is a **fresh product** which tracks both science, technology and the whole worldwide quantum ecosystem.

Book organization

The structure of the book is the same as with the last editions:

Part 1 “**Prologue**” (450 pages) starts with the history of quantum physics and quantum physics 101. It then describes how gate-based quantum computing operates, and then quantum computing engineering with quantum computer systems architecture, quantum error handling, quantum memory, quantum energetics, and how to deal with uncertainty and economics.

Part 2 “**Computing hardware**” (534 pages) contains a description of all qubit types with their science, engineering and vendors offerings and roadmap, then quantum enabling technologies, and unconventional computing. It is probably the most detailed place describing what industry vendors are doing. Its size grew due to the additional vendors to cover and to more scientific insights.

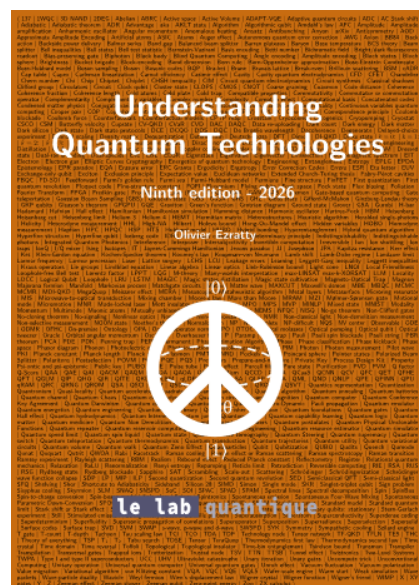
Part 3 “**Computing software**” (420 pages) covers quantum algorithms, software tools, use cases and case studies across about 20 different markets (chemical engineering, life sciences, transportation, financial services, etc.). Key algorithms like the QPE are better described. Case studies and use cases are highlighted with a color badge (NISQ, FTQC, analog).

Part 4 “**Communications and sensing**” (210 pages) contains the parts related to quantum communications, quantum cryptography, post-quantum cryptography and quantum sensing.

Part 5 “**Ecosystem**” (254 pages) describes quantum ecosystems throughout the world from the entrepreneurial to the country scene, corporate adoption, quantum technologies and society, and quantum fake sciences, plus a glossary, and index. This part grew significantly due to the doubling in size of the glossary.

Getting the book

This book is directly downloadable as a PDF file with no required personal data, with an optional lighter version for a readers like Amazon Kindle split in 5 files. A paperback printed version will also be available in November 2026 on Amazon.



I continue to use a color code to help you remember which edition we are talking about. The previous editions were in dark green (2025), red (2024), purple (2023), green (2022) and blue (2021) and are all outdated.



Here are the various PDF versions available for download. You'll be better off downloading the relevant files just before your start reading it since I continuously update the document until January 2027.

This book current version is **9.0**, the updates log being at the end of the single book file or at the end of part 5.

Downloads are available with either a single PDF file containing the full book with images in full resolution (1,822 pages, 585 Mb) or split in five smaller parts with compressed images. The page numbers of A4 and Letter format files are consistent from part to part, but not from single part 2-to-5 and the single file versions. For example, page N in Letter Part 3 matches page N in the A4 Part 3. But the page numbers are not the same between the full book PDF version and the five parts versions.

A4 format full book

Part 1: prologue Part 2: computing hardware Part 3: computing software Part 4: communications and

sensingPart 5: ecosystem

Letter format full book

Part 1: prologuePart 2: computing hardwarePart 3: computing softwarePart 4: communications and sensingPart 5: ecosystem

I also updated the short version of the book which is only 42 pages long (images in best resolution, 8 Mb). It is an illustrated compilation of the “key takeaways” from the end of each book’s parts.

Book short version A4Book short version Letter

New features

Like all previous editions, this 9th edition is an update. And it’s back in growing the number of page, gaining about 300 pages in total, including 92 pages in the bibliographies. Its key changes and new features are detailed in the revision log at the end of the book:

- Error correction and fault-tolerance, quantum physics basics, quantum computing hardware science and vendors, much more on algorithms and case studies and a larger glossary.
- For the main qubit types, I listed key review papers and their content highlights.
- There are also about a hundred more vendors spread across all categories.
- I added badges to clearly differentiate the use cases in vertical markets between NISQ existing cases with or without a quantum advantage, analog quantum computing cases and FTQC future use cases.
- I added over 40 inserts responding to key scientific questions like: are there resource estimators for NISQ circuits? How to access quantum computers for free? Should HPC and quantum computers be colocated?How ground state preparation cost scales? Why has 21 not yet been demonstrated with a scalable implementation of Shor’s algorithm on a QPU? What is the difference between a field and a wave? How can we represent photons? Is an idle qubit really idle? Where is this bivariate bicycle naming coming from? Are there perfect logical qubits? How is a logical T gate practically implemented? What is the difference between QEC and FTQC? Has a real full-stack FTQC architecture been demonstrated? Can NISQ applications run on FTQC systems? What is the most promising qubit type? What is a circuit sampling? How many logical qubits are needed for a QPE? Is oracle sketching solving the data-loading problem? What learning means in the context of quantum computing? Will DQI solve complex optimization problems?

There is also a nice foreword by **Philippe Grangier**, from IOGS and SFO.

To be efficient, I asked ChatGPT 5.6 to make a comparison between the 2025 and 2026 editions and he does this pretty well **pretty well**.

Why the 2026 edition has more pages than the 2025 edition

A quantitative and content-based analysis of *Understanding Quantum Technologies*

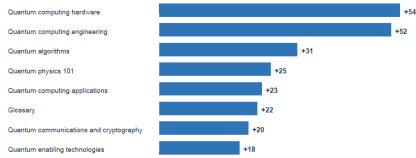
Headline: the increase is overwhelmingly real additional content, not a formatting artifact. The five PDFs rise from 1,570 to 1,860 pages (+290), while substantive top-level content rises from 1,530 to 1,818 pages (+288, about 18.8%).

Executive summary

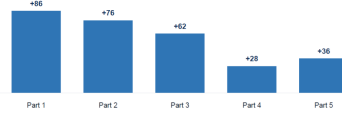
The 2026 edition is substantially larger because several technically dense parts were rewritten or expanded at the same time. The dominant contributors are quantum hardware, quantum computing engineering, quantum algorithms, quantum physics 101, quantum computing applications, the glossary, quantum communications and cryptography, and enabling technologies. Together, these eight sections account for 245 of the 288 added substantive pages, or about 85% of the increase.

The first three volumes account for 224 additional substantive pages, or about 78% of the total growth. This makes the 2026 edition less a simple annual update and more a deeper engineering and resource-analysis reference, with particular reinforcement of QEC/FTQC, resource estimation, OPE and algorithm scalability, hardware architectures, cryogenics and control electronics, quantum communications, and terminology.

Added pages by major top-level section



Substantive page growth by volume



Where the 288 additional substantive pages went

Top-level section	2025	2026	Increase	Share
Quantum computing hardware	297	351	+54	18.8%
Quantum computing engineering	128	180	+52	18.1%
Quantum algorithms	127	158	+31	10.8%
Quantum physics 101	81	106	+25	8.7%
Quantum computing applications	131	154	+23	8.0%
Glossary	23	45	+22	7.6%
Quantum communications and cryptography	110	130	+20	6.9%
Quantum enabling technologies	112	130	+18	6.3%
Quantum software development tools	90	98	+8	2.8%
Quantum sensing	64	72	+8	2.8%
History and scientists	70	75	+5	1.7%
Unconventional computing	39	43	+4	1.4%
Quantum ecosystems around the world	104	108	+4	1.4%
Remaining sections, net	87	91	+4	1.4%
Total	1,530	1,818	+288	100%

The section-level distribution is highly concentrated. Quantum computing hardware and quantum computing engineering alone add 106 pages, 36.8% of the substantive increase. Adding algorithms, physics 101 and applications brings the total to 185 pages, or roughly two thirds of the growth.

The largest single thematic driver: QEC and FTQC

Quantum computing engineering grows from 128 to 180 pages, a 41% increase. The 2026 revision history describes a substantial rewrite of the QEC/FTQC material. The new or expanded material includes the distinction between QEC and FTQC, the logical qubits, gauges, circuit noise models, pseudo-thresholds, break-even and practical thresholds, the diamond norm, surface codes versus qLDPC codes, Reed-Muller codes, pipe diagrams, QND, detector error models, hook errors, and the gap between assumptions used in QEC/FTQC resource estimates and real hardware.

Facts and figures

Here are some statistics on the book content:

- **1325 annotated figures** and custom schematics (as of September 26th, 2026).
- **>11,810 bibliographical references** and a new presentation adding preprint links for all peer-review papers which are not available for free.
- **A 910 terms glossary.**

Audience

This ebook target audience is broad but rather technical. Some parts are accessible to non-scientific readers, particularly the geopolitics and societal parts at its end. Other parts require some scientific background at the licence or master level. Reading the many referenced scientific papers requires at least a master level, if not a PhD level in the related domains.

The first target audience are computer science and information technology specialists, and software developers who want to understand the whereabouts of quantum computing hardware, software and use cases. It is also made for students and professionals who are attracted by quantum technologies and would like to develop some skills in this emerging domain. Many quantum startups ask their new hires to learn their field with this book!

It is also interesting for most quantum scientists, engineers and entrepreneurs since most of them are specialized in a narrow field while this book provides an up-to-date 360° view on all quantum technologies. Covering all of this is nearly a full-time-job and most quantum physics or technology specialist don't have the time to follow the related continuous scientific news cycle.

I also know many readers who enjoy the charts, and particularly the vendor market maps and metrics!

I recommend to use tools like Google Notebook LM to interrogate the book as I explained in this [post in 2024](#) for the 7th edition of the book.

Business model

It has not changed since the last edition. I favor distribution over revenue. I am an advocate of open science. I benefited from it when looking for scientific data when learning quantum science and technologies. Otherwise, I sell my time in a traditional and non-scaleable way with speaking, teaching, training and various consulting missions. I even do some research in quantum foundations, and as part of my work as a cofounder of the Quantum Energy initiative. Another way to describe my business model is I give away the long version and sell the short one. Since with businesses, time is money and students have time but no money, all things go round. This is particularly true with quantum technologies which “*nobody understands*”.

But the real business model is “emotional”. Having a worldwide impact on students and other people who want to learn anything about quantum science, technology and its ecosystem, is the best reward for a content producer! Thus the importance of getting some feedback, particularly to improve the book on an ongoing basis.

Reviewers

This book and its previous editions benefited from the help of several scientists and entrepreneurs who proofread the document, mostly on specific parts. As the book size grows, it is a huge challenge to get some time from scientists to review such a book. They are short on time!

Specific help for crafting this 9th edition came from **Michel Kurek** who carefully reviewed several times the whole book as with many previous editions and even developed some Python script and LLM prompts to detect various problems and also from **Jean-Philippe Nominé**, **Daniel Vert** and **Vincent Pinte-Deregnacourt**. I got a lot of help from ChatGPT 5.6, Claude Opus 4.X and 5.0 and Gemini Pro which I describe in details in the “making of” section at the end of the book. This book is also supported by **le Lab Quantique** (not financially, but for its visibility).

I appreciate any feedback, corrections, updates and suggestions, particularly if you are one of the 970+ vendors mentioned, and even anecdotes or stories on how you use this book. I update the book content whenever required until the end of the year.

Good reading,

Olivier Ezratty

September 2026

Cet article a été publié le 28 septembre 2026 et édité en PDF le 28 septembre 2026.
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